

IEEE-ECCE 21

EMPOWER A BILLION LIVES

Special Sessior

Energy Access and Empower a Billion Lives

A deep dive into the competition guidelines

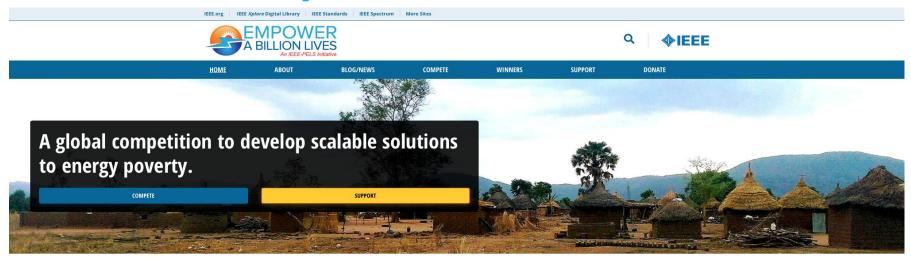
Empower a Billion Lives II

Global Competition to Crowdsource Solutions to Energy Access

November 16, 2021



https://empowerabillionlives.org



Introducing IEEE Empower a Billion Lives

IEEE Empower a Billion Lives is a global competition aimed at fostering innovation to develop solutions to electricity access. Solutions are expected to be scalable, regionally relevant, holistic, and leverage 21st century technologies with exponentially declining prices.

Deep Dive into the Guidelines Webinar to be held on November 16, 2021

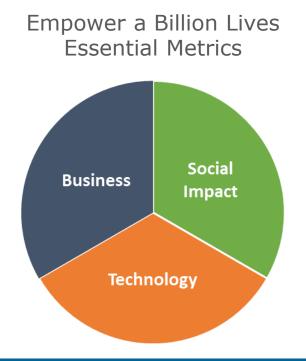
This Webinar will provide an overview of the competition guidelines and structure **ahead of the November 30, 2021 deadline for the initial 3-page concept paper**. Please review the guidelines prior to the webinar.



To register for the Webinar click HERE

EBL: A Global Competition to Crowdsource Innovation

IEEE EMPOWER A BILLION LIVES is a biennial competition to foster interdisciplinary innovation in the global community to develop and demonstrate solutions to electricity access that are <u>designed to scale</u>, <u>regionally relevant</u>, <u>holistic</u>, and leverage 21st century technologies that feature exponentially declining prices.



<u>Ongoing competition cycles</u> will drive a continuous learning process that allows successive generations of competitors to leverage past learnings, adopt fast-moving new emerging technologies, and demonstrate these capabilities and impact in realistic environments.

Who is this competition for?



This is a completely open competition:

- Student teams
- SMEs and large enterprises
- Research laboratories
- Nonprofit organizations
- Everyone!



- A proposed solution could address:
 - Entire power generation, storage, delivery and management systems;
 - End-use energy solutions such as productive energy use appliances, cooling solutions, clean cooking solutions, transport;
 - Enabling technology solutions that address some of the key challenges in energy access (scalability, automation, interoperability, sustainability, affordability
- Holistic solutions technically, economically, environmentally and socially viable and appropriate





The competition is agnostic to energy sources, technologies, business models, and will primarily <u>evaluate potential impact and ability to rapidly and sustainably scale</u> the solutions to a large number of customers (overall scaling to a Billion).

- <u>Holistic sustainable technology-based solutions</u> that are designed to scale
- Enables <u>economically viable</u> electricity access for small communities
- Enables new <u>income generating</u> opportunities for target customer group
- Enables <u>health and well-being</u> improvements, is gender-inclusive
- Includes a <u>business plan</u> designed for the Base of the Pyramid
- Creates additional <u>value streams</u> for external stakeholders
- Integrates communications, Pay/Go, Cybersecurity, microfinance <u>as needed</u>
- Addresses challenge of <u>managing a fleet of large number of devices</u>
- Utilizes <u>carbon neutral</u> technologies





NEW BUSINESS MODELS

New service, lease, billing, and microfinance models



SCALABILITY

Deployment across multiple regions with minor customization



SUSTAINABILITY

Circular solutions, reducing e-waste, long life-time, <u>automation</u> for easier maintenance



EXPANDABILITY

Systems grow with growing needs



'LAST MILE' DISTRIBUTION Supply chain, distribution, installation, commissioning, servicing costs



GENDER EMPOWERMENT

Enabling gender-just economic opportunities



REGIONAL EMPOWERMENT

Support local business development



DATA ANALYTICS AND VALUE STACKING Value to external stakeholders (e.g. credit risk monitoring)



ENABLING DIGITAL AND FINANCIAL INCLUSION

New customer income opportunities & new revenue streams for the provider



DEVICE MONITORING

Diagnostics, upsell, asset tracking, managing end-of-life



WOW! FACTOR Disruptive game-changers

Competition Tracks (See EBL-II Competition Guidelines Doc)

- Targeting two groups as consumers of energy access solutions: the single family and the community. (see Appendix I for more details).
- Successful EBL solutions will solve energy access problems for both groups.
- The traditional approach has been through electricity generation and delivery, but other solutions that take a completely <u>different approach</u>.
- Teams encouraged to focus on the broad goals, offer solutions that solve the technology and business issues and are able to demonstrate impact.
- Solutions can range from an entire power generation, delivery and management system; appliances; or an enabling technology for energy access
- Teams can compete along the <u>following 6 tracks</u>, noting that solutions may fit into more than one track:
 - TRACK D: DECENTRALIZED MODEL
 - TRACK C: CENTRALIZED UTILITY MODEL
 - TRACK A: AUTOMATION-CENTRIC SOLUTION
 - TRACK P: END-USE ENERGY (PRODUCTIVE USE OF ENERGY
- TRACK E: ENABLING TECHNOLOGIES
- TRACK S: STUDENT TEAMS

Competition Tracks (See EBL-II Competition Guidelines Doc)

TRACK D: DECENTRALIZED MODEL(TrD)

<u>Single household solution</u> without creating an entire distribution infrastructure in advance. May be expanded and interconnected as needed.

TRACK C: CENTRALIZED UTILITY MODEL(TrC)

The proposed solution is a <u>centrally planned and implemented</u> power generation and distribution model serving a community and individual customers.

TRACK P: END-USE ENERGY (PRODUCTIVE USE OF ENERGY, CLEAN COOKING)(TrP)

Solutions may include <u>appliances enabling productive use of energy</u>, clean cooking solutions, cooling solutions, agri-food processing hubs, commercial activities. Can be a single user (solar powered appliances) or community solution (cold storage rooms)

TRACK C: AUTOMATION-CENTRIC SOLUTION (TrA)

Solutions that are enabled by automation, with the underlying advantage of autonomous operations demonstrated via increased scale, resilience, simplicity, or a combination thereof.



TRACK E: ENABLING TECHNOLOGIES (TrE)

Solutions enable solving some of the key challenges of energy access solutions such as scaling, affordability, sustainability, interoperability

TRACK S: STUDENT TEAMS(TrS)

Open only for teams from higher education institutions. Solutions can fit in any of above four categories (decentralized model, centralized model, Automation-centric, end-use energy and enabling technologies). Less stringent requirements for field testing, can be done in a suitable environment



General Remarks:

- Even though teams can compete along the <u>above 6 tracks</u>, some solutions may fit into more than one track:
- Successful solutions will show technical viability, the business model needed to reach scale and demonstrate the social and environmental impact of the solution.
- Best performers will provide the <u>highest level of technical performance</u> and functionality at the <u>lowest cost</u> with a <u>viable business</u> model and the ability to <u>rapidly</u> <u>scale</u> in this market segment.
- A team may state their preferred participation category; however, the category decision of the EBL Rules and Judging Committee will be final.

Two groups of end-users: single family and community

Multi-Tier Framework (MTF) - ESMAP (World Bank Group)

ATTRIBU	ATTRIBUTES		TIER 1	TIER 2	TIER 36	TIER 4	TIER 5	
Capacity	Power capacity ratings	Less than 3 W	At least 3 W	At least 50 W		At least 800 W	At least 2 kW	
	(W or daily Wh)	Less than 12 Wh	At least 12 Wh	At least 200 Wh		At least 3.4 kWh	At least 8.2 kWh	
	Services		Lighting of 1,000 Imhr per day	Electrical lighting, air circulation, television, and phone charging are possible				
Availabilitya	Daily Availability	Less than 4 hours	At least 4 hours			At least 16 hours	At least 23 hours	
rivanaumys	Evening Availability	Less than 1 hour	At least 1 hour	At least 2 hours		At least 4 hours		
Reliability		More than 14 disru	ptions per week		At most 14 disruptions per week or At most 3 disruptions per week with total duration of more than 2 hours"	(> 3 to 14 disruptions / week) or ≤ 3 disruptions / week with > 2 hours of outage	At most 3 disruptions per week with total duration of less than 2 hours	
Quality		Household experiences voltage problems that damage appliances			Voltage problems do not affect the use of desired appliances			
Affordability						l consumption package of 365 kWh per % of household income		
Formality		No bill payments made for the use of electricity			Bill is paid to the utility, prepaid card seller, or authorized representative			
Health and Safety		Serious or fatal accidents due to electricity connection			Absence of past accidents			

Two groups of end-users: single family and community

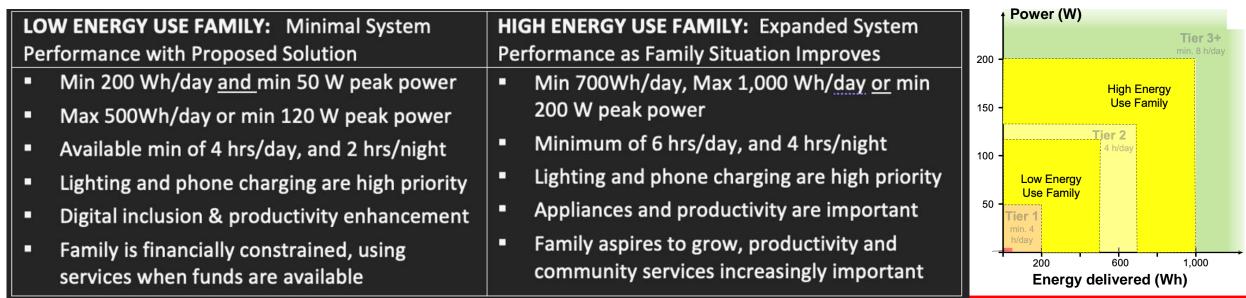
Multi-Tier Framework (MTF) - ESMAP (World Bank Group)

Required: At least Tier 2	ATTRIBUTES		TIER 0	TIER 1	TIER 2	TIER 36	TIER 4	TIER 5
	Capacity	Power capacity ratings (W or daily Wh)	Less than 3 W	At least 3 W	At least 50 W	At least 200 W	At least 800 W	At least 2 kW
			Less than 12 Wh	At least 12 Wh	At least 200 Wh	At least 1 kWh	At least 3.4 kWh	At least 8.2 kWh
		Services		Lighting of 1,000 Imhr per day	Electrical lighting; air circulation, television, and phone charging are possible			
	Availabilitya	Daily Availability	Less than 4 hours	At leas	4 hours	At least 8 hours	At least 16 hours	At least 23 hours
		Evening Availability	Less than 1 hour	At least 1 hour	At least 2 hours	At least 3 hours	At leas	t 4 hours
	Reliability		More than 14 disruptions per week			At most 14 disruptions per week or At most 3 disruptions per week with total duration of more than 2 hours"	(> 3 to 14 disruptions / week) or ≤ 3 disruptions / week with > 2 hours of outage	At most 3 disruptions per week with total duration of less than 2 hours
	Quality		Household experier	nces voltage problem	s that damage applia	ances	Voltage problems do not affect the use of desired appliances	
	Affordability			consumption package % of household incor			l consumption package of 365 kWh per % of household income	
	Formality		No bill payments made for the use of electricity				Bill is paid to the utility, prepaid card seller, or authorized representative	
	Health and Safety		Serious or fatal accidents due to electricity connection				Absence of past accidents	



Target Household:

- A <u>typical target household</u> is five people including two parents under forty years of age, with three children under the age of 10
- Parents typically <u>have no formal education or crafts training</u>
- The family's primary language is a regional language
- Their average income is \$1.90 per person per day or \$1,500 per year for the whole household. (Calculated on a purchasing power parity basis.)
- Child labor is not allowed.





Qualification Requirement: The proposed set of products or services have to meet customer's growing needs. Anticipate that a target family may start below a Tier 2 level, but may grow over several years to Tier 2 or higher. The solution should be able to meet the energy needs of the Target Household and the Target Community through this journey.

Target Community:

- 20-1000 homes per community with low population density
- Average purchasing power \$1500/year per household
- Currently off-grid with little to no penetration of solar lanterns (Tier 0-1)
- Possibility of a poor grid on a 7-10 year horizon for some locations
- Mostly residential and agricultural, some small commercial, light manufacturing activities present – seeking to transition to a community with much higher income earning potential
- Less than 50% of households have bank accounts, and less than 30% have smart phones



PROPOSAL SUBMISSION PROCESS

TEAM REGISTRATION:

The online registration and submission website is open: <u>https://empowerabillionlives.org/compete/resources/</u> Fill out an online form indicating the team's 'Intent to Participate' in the competition as soon as possible.

ONLINE ROUND 1: Concept Paper Submission - Deadline December 15, 2021
Each team must submit a Concept Paper, must not exceed 3 pages in length.
Concept Paper decision will be made by January 15, 2022
ONLINE ROUND 2: Full Proposal submission – Deadline March 1, 2022
Each team must submit a full proposal including Field-Testing plan, must not exceed 10 pages in length.
Full proposal decision will be made by April 30, 2022

FIELD TESTING: Between June 1, 2022 – Aug 31, 2022

Invited teams from the Online Round will be invited to participate in Field Testing. Final details on the process for the Field-testing Round will be released end of Online Round.

GLOBAL FINAL: Detroit, Michigan, USA – October 9-10, 2022

The teams who complete Field Evaluation will be eligible to participate in the Global Final Round. Final details on the Field Evaluation and Global Final will be released prior to the close of the Online Round.





Important Dates:

- Concept Paper Submission Deadline: Dec 15 2021
- Decision by: Jan. 15, 2022
- Full Proposal Submission Deadline: March 1, 2022
- Interview with Regional and Global Judges: May 2022
- Field Testing: 1 June 2022 31 August 2022
- Global Final: October 2022

Prizes:

Prizes at the Global Final will include a Global Grand Prize Winner, Student Team Award, and may include Regional Awards and Global winners in each of the tracks, as well as additional prizes.



CONCEPT PAPER

Concept Paper Requirements:

- The Concept Paper <u>must not exceed 3 pages</u> including graphics, figures and/or tables:
- The Concept Paper must be written in English.
- Page 1 Cover and Summary page

Title, Target Track(s), Concept Summary, Relevance with EBL-II Goals, Team Organization and Capabilities, and may have photographs to support the Concept Paper.

- Pages 2-3 Main body of the Concept Paper Challenges, Innovation, Proposed Work and Impact.
- All pages must be formatted to fit on a 8-1/2 by 11 inch (or A4) paper in font size 12.
- The Concept Paper is to be registered on the EBL submission platform and the EBL <u>Control Number</u> should be included on the right-side header of every page.

Concept Papers review criteria:

- $\circ~$ Alignment with EBL-II Goals and Criteria
- $\circ~$ Overall Technical Viability
- Impact and Business Model
- \circ Field testing readiness



The judging process is not intended to be prescriptive, given below are some of the factors judges will consider:

Table 1.3: Business Score

Table 1.1 – Impact Score

						· · · · · · · · ·
	Key Factors to Consider			Key Factors to Consider		
	Meets basic LOW-ENERGY USE family			Generation and energy		
	residential needs			storage		Key Factors to Consider
						Simple financial model, including
	Expands to meet HIGH ENERGY USE			Meets min Tier 2		
	family needs (including clean cooking,		System Specification	requirements		key assumptions
	digital inclusion and basic comforts in			Power delivery, control and		
	an energy constrained context			monitoring		
	Improves livelihood and enhances					Target is to serve two
	income earning potential for single			Technology enables rapid		representative communities - of
Creates Value for Family and	family		Scalable	scaling and large device	Financial Model	100 homes, 1000 homes, where
Creates value for Failing and Community		Expandable Operations and sustainability	Scalable			consumption grows from LOW-
	Meets critical community needs TrD: Interconnected single home solutions meet community needs			fleet management		USE to HIGH-USE in 5 years
				System expands as need		USE to HIGH-USE III 5 years
			grows without large upfront		Economic viability	
				investment		
	TrC: Utility system meets community needs TrP: Appliance suitable for community productive energy needs			Ease of installing,		Value Stacking
				commissioning, maintaining		
				and servicing system and	Scaling	Billing and Collection Model
				fleet of devices and wires (if	Scanng	Diffing and Conection Model
				needed)		Dropping prices
				Enables use of solutions	Resilient	Dropping prices
	Simple to deploy and use for target			from different vendors at	Kesment	Sporadic income streams
	family Allows family to affordably meet					
				the end-user level;		Subsidies
	increasing energy needs		Interoperability	stimulates standardization		Novel funding models to help
Affordable	Meets family cost and service targets			of hardware, software and	External Funding	
	and expandability			architectures; enables		scaling
				integrated power system of		Value for external stakeholders
	Flexible pricing/payments options,			the future		
	PAYG, subsidized payments		Cloud Connectivity	Novel low-cost	WOW factor	WOW factor
Creates positive social impact	Health and well-being improvements, gender inclusivity			communications backbone		
				(or similar function without		
				•		
	Reduces or avoids GHG emissions,			connectivity) System optimization and		
	reduces e-waste, enables circular			System optimization and		
Environmental impact	reduces e-waste, enables circular		Advanced Features			
	reduces e-waste, enables circular design		Advanced Features	analytics		

Table 1.2 – Tech Score



- IEEE is the world's largest technical organization with 423,000 members in 160 countries, dedicated to <u>fostering technological innovation and excellence for</u> <u>the benefit of humanity</u>.
- EBL is organized by the Power Electronics Society (PELS), its volunteers and partners



- The Global Energy Access Forum is to begin to build a global community, looking broadly at technology, policy, social and business issues that define success
- Many IEEE societies have committed to supporting EBL – II, and are interested in the intersection of energy access with their technical specialty
- PELS is creating the GEAF community that is accessible to everyone, including non-IEEE members – to allow volunteers to engage with the community at large.
- Special workshops, tutorials, webinars, conferences and publications to provide focus on energy access.

Humanitarian Activities

Committee

ndusti

Electronics

Society

IEEE SIGHT

Special Interest Group on

Humanitarian Technology

SUBMIT YOUR PROPOSAL NOW!

EMPOWER A BILLION LIVES



Thank You





In Remembrance of Braham Ferreira (1958-2021)

EBL Co-Founder & Impassioned advocate